

**Amendments to the Claims:**

This listing of claims will replace all prior versions, and listings, of claims in the application:

**Listing of Claims:**

Claim 1 (currently amended): A gaming device comprising:  
a game operable upon a wager by a player;  
a cabinet;  
a housing connected to the cabinet;  
a symbol display mechanism including a plate ~~movably~~ rotatably attached to the housing and a plurality of symbol display members each independently ~~movably~~ rotatably attached to the support plate, each of said symbol display members including at least one symbol and at least one of said symbol display members including a plurality of symbols, wherein at least one of the symbols on the symbol display members is adapted to be indicated after a triggering event;  
a pivotable symbol indicator positioned adjacent to the symbol display mechanism and attached to the housing, wherein the symbol indicator is operable to pivot towards and away from the plate to indicate at least one of the symbols of the symbol display members; and  
an award adapted to be provided to a player, wherein the award is based on the indicated symbol.

Claim 2 (original): The gaming device of Claim 1, wherein at least a portion of the housing includes a substantially transparent material.

Claim 3 (original): The gaming device of Claim 1, wherein the symbol display mechanism includes a support having a first end and a second end, said first end being attached to the plate and said second end being movably connected to the housing.

Claim 4 (original): The gaming device of Claim 3, which includes an actuator coupled with the second end of the support.

Claim 5 (original): The gaming device of Claim 1, which includes a first gear positioned adjacent to the plate and attached to the frame, and a plurality of second gears, each of said second gears attached to one of the symbol display members, wherein the first gear is meshed with each of the second gears and causes the second gears to rotate relative to the first gear.

Claim 6 (original): The gaming device of Claim 5, wherein the ratio of the number of revolutions of each of the second gears to the number of revolutions of the first gear is greater than 1 to 1.

Claim 7 (original): The gaming device of Claim 5, wherein the ratio of the number of revolutions of each of the second gears to the number of revolutions of the first gear is 3.5 to 1.

Claim 8 (original): The gaming device of Claim 1, wherein one of the symbol display members includes at least one illumination device.

Claim 9 (original): The gaming device of Claim 1, wherein a plurality of the symbol display members include at least one illumination device.

Claim 10 (original): The gaming device of Claim 1, wherein all of the symbol display members each include at least one illumination device.

Claim 11 (original): The gaming device of Claim 1, wherein at least two of the symbols on each of the symbol display members are different.

Claim 12 (original): The gaming device of Claim 1, wherein a plurality of the symbols on each of the symbol display members are different.

Claim 13 (original): The gaming device of Claim 1, wherein all of the symbols on each of the symbol display members are different.

Claim 14 (original): The gaming device of Claim 1, wherein the symbols represent an outcome of at least one of the group consisting of: a game element, an award, a free spin, a free game and a modifier.

Claim 15 (cancelled).

Claim 16 (currently amended): The gaming device of Claim ~~15~~1, wherein the symbol indicator includes an indicator member, a lever arm and an actuator, said lever arm is connected to the indicator member at a first end and to an actuator at a second end, said actuator being operable to move the lever arm and cause the indicator member to pivot.

Claim 17 (original): The gaming device of Claim 16, wherein the connections of the first end and the second end of the lever arm is in substantially the same plane.

Claim 18 (original): The gaming device of Claim 15, which includes a slip disk having a fixed member and a moveable member, wherein the fixed member is connected to the symbol indicator and the moveable member is connected to symbol display mechanism, and wherein the slip disk is operable to facilitate the transfer of electrical signals to the symbol indicator and the symbol display mechanism to control the movement of the symbol indicator and the symbol display mechanism.

Claim 19 (currently amended): The gaming device of Claim 1, ~~which includes a pivotable symbol indicator positioned adjacent to the symbol display mechanism and movably attached to the housing, said wherein the symbol indicator including~~ includes an indicator member and a pivot member having a first end and a second end, wherein said first end of the pivot member is connected to the indicator member and the second end of the pivot member is connected to a body.

Claim 20 (original): The gaming device of Claim 19, which includes a substantially horizontal axle extending through and connecting to an opening defined in the pivot member, each of said ends of said pivot member are connected to substantially vertical spaced apart axle supports, wherein the axle supports are connected to the housing, and wherein the symbol indicator pivots about the axis defined by the axle toward and away from one of the symbol display members.

Claim 21 (currently amended): A gaming device comprising:

a game operable upon a wager by a player;

a cabinet;

a housing connected to the cabinet;

a symbol display mechanism including a support ~~movably~~ rotatably attached to the housing and a plurality of symbol display members each independently ~~movably~~ rotatably attached to the support, wherein each of said symbol display members includes at least one symbol and at least one of said symbol display members includes a plurality of symbols;

a ~~movable~~ pivotal symbol indicator positioned adjacent to the symbol display mechanism and attached to the housing, wherein upon the occurrence of a triggering event associated with the game, the symbol display mechanism and each of the symbol display members independently move and the symbol indicator ~~moves~~ pivots toward the support and adjacent to one of the symbol display member to indicate one of the symbols on said symbol display members; and

an award adapted to be provided to a player, wherein the award is based on the indicated symbol.

Claim 22 (original): The gaming device of Claim 21, wherein at least a portion of the housing includes a substantially transparent material.

Claim 23 (original): The gaming device of Claim 21, wherein the symbol display mechanism includes a plate and a support having a first end and a second end, said first end being attached to the plate and said second end being movably connected to the housing.

Claim 24 (original): The gaming device of Claim 23, which includes an actuator coupled with the second end of the support.

Claim 25 (original): The gaming device of Claim 21, which includes a first gear positioned adjacent to the symbol display mechanism and attached to the frame, and a plurality of second gears, each of said second gears attached to one of the symbol display members, wherein the first gear is meshed with each of the second gears and causes the second gears to rotate relative to the first gear.

Claim 26 (original): The gaming device of Claim 25, wherein the ratio of the number of revolutions of each of the second gears to the number of revolutions of the first gear is greater than 1 to 1.

Claim 27 (original): The gaming device of Claim 25, wherein the ratio of the number of revolutions of each of the second gears to the number of revolutions of the first gear is 3.5 to 1.

Claim 28 (original): The gaming device of Claim 21, wherein one of the symbol display members includes at least one illumination device.

Claim 29 (original): The gaming device of Claim 21, wherein a plurality of the symbol display members include at least one illumination device.

Claim 30 (original): The gaming device of Claim 21, wherein all of the symbol display members each include at least one illumination device.

Claim 31 (original): The gaming device of Claim 21, wherein at least two of the symbols on each of the symbol display members are different.

Claim 32 (original): The gaming device of Claim 21, wherein a plurality of the symbols on each of the symbol display members are different.

Claim 33 (original): The gaming device of Claim 21, wherein all of the symbols on each of the symbol display members are different.

Claim 34 (original): The gaming device of Claim 21, wherein the symbols represent an outcome of at least one of the group consisting of: a game element, an award, a free spin, a free game and a modifier.

Claim 35 (original): The gaming device of Claim 21, wherein the symbol indicator includes an indicator member, a lever arm and an actuator, said lever arm is connected to the indicator member at a first end and to an actuator at a second end, said actuator being operable to move the lever arm and cause the indicator member to pivot.

Claim 36 (original): The gaming device of Claim 35, wherein the connections of the first end and the second end of the lever arm is in substantially the same plane.

Claim 37 (original): The gaming device of Claim 21, which includes a slip disk having a fixed member and a moveable member, wherein the fixed member is connected to the symbol indicator and the moveable member is connected to symbol display mechanism, and wherein the slip disk is operable to facilitate the transfer of electrical signals to the symbol indicator and the symbol display mechanism to control the movement of the symbol indicator and the symbol display mechanism.

Claim 38 (currently amended): A gaming device comprising:

- a game operable upon a wager by a player;
- a cabinet;
- a housing connected to the cabinet;
- a symbol display mechanism including a support ~~movably~~rotatably attached to the housing and a plurality of symbol display members each independently ~~movably~~rotatably attached to the support, wherein each of said symbol display members includes at least one symbol and at least one of said symbol display members includes a plurality of symbols;
- a pivotable symbol indicator positioned adjacent to the symbol display mechanism and attached to the housing, said symbol indicator being ~~movable~~pivotable towards and away from the support and the symbol display members; and
- a processor operable to cause the symbol display mechanism to ~~move~~rotate relative to the housing, each of the symbol display members to independently ~~move~~rotate relative to the symbol display mechanism, the symbol indicator to ~~move~~pivot towards one of the symbol display members to indicate one of the symbols on the symbol display member after the occurrence of a triggering event associated with the game and provide an award to a player based on the indicated symbol.

Claim 39 (original): The gaming device of Claim 38, wherein at least a portion of the housing includes a substantially transparent material.

Claim 40 (original): The gaming device of Claim 38, wherein the symbol display mechanism includes a support having a first end and a second end, said first end being attached to the plate and said second end being rotatably connected to the housing.

Claim 41 (original): The gaming device of Claim 40, which includes an actuator coupled with the second end of the support.

Claim 42 (original): The gaming device of Claim 38, which includes a first gear positioned adjacent to the symbol display mechanism and attached to the frame, and a plurality of second gears, each of said second gears attached to one of the symbol display members, wherein the first gear is meshed with each of the second gears and causes the second gears to rotate relative to the first gear.

Claim 43 (original): The gaming device of Claim 42, wherein the ratio of the number of revolutions of each of the second gears to the number of revolutions of the first gear is greater than 1 to 1.

Claim 44 (original): The gaming device of Claim 42, wherein the ratio of the number of revolutions of each of the second gears to the number of revolutions of the first gear is 3.5 to 1.

Claim 45 (original): The gaming device of Claim 38, wherein one of the symbol display members includes at least one illumination device.

Claim 46 (original): The gaming device of Claim 38, wherein a plurality of the symbol display members include at least one illumination device.

Claim 47 (original): The gaming device of Claim 38, wherein all of the symbol display members each include at least one illumination device.

Claim 48 (original): The gaming device of Claim 38, wherein at least two of the symbols on each of the symbol display members are different.

Claim 49 (original): The gaming device of Claim 38, wherein a plurality of the symbols on each of the symbol display members are different.

Claim 50 (original): The gaming device of Claim 38, wherein all of the symbols on each of the symbol display members are different.

Claim 51 (original): The gaming device of Claim 38, wherein the symbols represent an outcome of at least one of the group consisting of: a game element, an award, a free spin, a free game and a modifier.

Claim 52 (original): The gaming device of Claim 38, wherein the symbol indicator includes an indicator member, a lever arm and an actuator, said lever arm is connected to the indicator member at a first end and to an actuator at a second end, said actuator being operable to move the lever arm and cause the indicator member to move.

Claim 53 (original): The gaming device of Claim 52, wherein the connections of the first end and the second end of the lever arm is in substantially the same plane.

Claim 54 (original): The gaming device of Claim 38, which includes a slip disk having a fixed member and a moveable member, wherein the fixed member is connected to the symbol indicator and the moveable member is connected to symbol display mechanism, and wherein the slip disk is operable to facilitate the transfer of electrical signals to the symbol indicator and the symbol display mechanism from the processor to control the movement of the symbol indicator and the symbol display mechanism.

Claim 55 (currently amended): A method of operating a mechanical display device including a housing, a ~~movable~~rotatable symbol display mechanism connected to the housing, a plurality of symbol display members independently ~~movably~~rotatably connected to the symbol display mechanism, each of the symbol display members including at least one symbol and at least one of said symbol display members including a plurality of symbols, the symbols including a plurality of non-multiplier values and at least one multiplier, and a pivoting symbol indicator connected to the symbol display mechanism which is operable to pivot toward the symbol display mechanism and toward at least one of the symbol display members to indicate one of the symbols on the symbol display member, wherein the mechanical display device is operated in conjunction with a game, the method comprising:

(a) ~~moving~~rotating the symbol display mechanism and each of the symbol display members after a triggering event associated with the game;

(b) indicating one of the symbols on one of the symbol display members by ~~moving~~pivoting said symbol indicator towards said symbol display mechanism and said symbol display member;

(c) accumulating the value of any multipliers associated with the symbol on the indicated symbol display member;

(d) repeating steps (a) to (c) until a non-multiplier value is associated with the symbol on the indicated symbol display member; and

(e) providing an award to a player, wherein the award is the product of the accumulated multiplier and the non-multiplier value.

56. The method of Claim 55, which includes the step of providing the award to the player when a designated accumulated multiplier value is achieved before one of the symbols including a non-multiplier value is indicated in the game.